

WALL OF MARTYRS DEFENCE EMPLACEMENT [LEGENDS]

140 PTS

M	T	Sv	W	LD	OC
-	12	2+	10	7+	0

ABILITIES

- Defence Line**

When this FORTIFICATION is set up, all parts of it must be set up within 1" of another part. While an INFANTRY model has the Benefit of Cover as a result of this FORTIFICATION (see below), that model has a 4+ invulnerable save.
- Fortification**

While an enemy unit is only within Engagement Range of one or more Fortifications from your army:

 - That unit can still be selected as the target of ranged attacks, but each time such an attack is made, unless it is made with a Pistol, subtract 1 from the Hit roll.
 - Models in that unit do not need to take Desperate Escape tests due to Falling Back while Battle-shocked, except for those that will move over enemy models when doing so.
- Reinforced Cover**

Each time a ranged attack is allocated to a model, if that model is not fully visible to every model in the attacking unit because of this FORTIFICATION, that model has the Benefit of Cover against that attack.
- Trench Line**

Friendly INFANTRY models can be set up or end any type of move on top of the flat platform section of this FORTIFICATION.

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1x Wall of Martyrs Defence Emplacement [Legends]

KEYWORDS: Fortification,
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Emplacement

FACTION KEYWORDS:
Unaligned Forces